

1月マラ

METAVERSE | BATTLE ARENA | ZOMBIE MODE

SURVIVEMETA.COM











ONLY ONE WILL LAST IN THE METAVERSE

With tech giants like Facebook and Microsoft jumping into the metaverse, it has snatched the spotlight of the crypto space. This darkpaper aims to give investors an in-depth report on SURVIVE P2E, the next metaverse revolution.



METAVERSE 2021

Metaverse game tokens recorded the highest growth among cryptocurrencies.

January **2021**

December 2021

Gala (GALA)



480x



\$480k

Axie Infinity (AXS)



260x



\$260k

Sandbox (SAND)



163x



\$163k

Decentraland (MANA)



63x



\$63k

PRESALE SUMNARY

PRE-SALE - 01 2022

- Get \$SURV tokens for the lowest price they will ever be.
- Instantly get 25% profit on your investment.
- 1'000'000 USD worth in \$SURV will be distributed between all the pre-sale participants after reaching the hard cap.

SURVIVOR NFT CHARACTER - Q1 2022

 Get SURVIVOR NFT character at a discounted price (potentially worth \$100,000 or more in the near future)

BACKED BY NFT GLOBAL AND NFT GLOBAL FINANCE

- Reputable and reliable names in the crypto space.
- NFT Global pre-sale investors got up to 6x in 2 weeks.

CONTRACT AUDITED BY CertiK

• The most trusted auditing company worldwide.

LIQUIDITY LOCKED FOR 10 YEARS

• On a public smart contract, done by PinkSale.

HIGHLY SKILLED AND EXPERIENCED TEAM

• 20+ members in marketing and game development.

DEDICATED AND FULLY DOXXED

- KYC by IDOPresales.
- Experienced marketing team.
- Based in Switzerland, like Ethereum, Cardano, Solana,
 Polkadot, and other reputable names in the crypto space.



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The global gaming market was valued at USD 173.70 billion in 2020, and it is expected to reach a value of USD 546 billion by 2026. In 2021 alone, players spent a whopping 61,000,000,000 USD (61B USD) on in-game items but received nothing back. The gaming industry is immense but flawed, built on one-sided models that limit user ownership. It's time to change this, instead giving players ownership and control of their in-game items.

Now, players can get millions of dollars of in-game items, which they can buy, sell or rent on NFT marketplaces. In addition, they'll get different options to monetize their items.

"SURVIVE – Only one will last in the metaverse" is a unique open-world game developed in cooperation with the players and will be continuously updated. SURVIVE metaverse is divided into Meta City and the No-Go Area.

A decentralised autonomous organisation (DAO) governs Meta City, where \$SURV token holders control the agenda and vote on policies; for example, the rules on land auctions and what types of content are allowed in the metaverse. The goal is to build an eco-system around Meta City that will be available on all platforms like PlayStation Network, Apple App Store, Android Play Store, Mac, and Windows.





Survive is entirely free-to-play. You can buy or rent a character for free. Importantly, the game is designed with a focus on fair, competitive play.

FREE-TO-PLAY



Unlike other free-to-play games, SURVIVE gives you complete ownership over your in-game items. Buy, sell, and rent items at any time.

TRUE DIGITAL OWNERSHIP



Players can earn \$SURV tokens and other items to catalyse competitive gameplay and stimulate engagement. The ability to earn rewards serves as the vital ingredient to supercharge growth.

PLAY-TO-EARN



AN EPIC GAME ECONOMY

\$SURV tokens are designed to be utilized at the center of META CITY, allowing users to buy guns, vehicles, helicopters, boats, pets, and other items, as well as receive staking incentives.



The metaverse of SURVIVE is divided into Meta City and the No-Go Area. You can buy land, villas, cars, animals, and more. In addition, you can interact and compete with your friends.

METAVERSE



BUILD YOUR SOUAD

In SURVIVE, it's possible to create a squad containing up to 100 other players and then fight together against zombies or other teams in the battle Arena. You can participate in huge Esports events and earn massive rewards by playing with your friends.



CONTINOUS UPDATED

SURVIVE will be developed by our community of game enthusiasts and will be updated regularly with new features. Meta City (the Metaverse of SURVIVE) will expand every season. The game will be updated on a seasonal basis, offering four major upgrades per year and weekly minor updates.



SURVIVE will incorporate augmented reality; it will provide players an interactive, real-world environment experience.

AUGMENTED REALITY

OUR MOTIVATION

The game Industry is one of the fastest-growing worldwide industries, and it has quickly become one of the main drivers of blockchain adoption among the public. This trend started in 2021 with crypto game projects like Gala, Axie Infinity and Sandbox. Metaverse game tokens recorded the highest growth among cryptocurrencies in 2021.

Gaming companies like Ubisoft, Rockstar Games, etc., are investing aggressively in developing video games based on blockchain. Alternatively, such companies are adding features to take advantage of this technology. The new gaming era has begun; from now and for years to come, the blockchain and its countless possibilities will be part of games in one way or another.

SURVIVE's mission is to build a Metaverse, an integrated virtual reality game based on the blockchain, with the Meta City and the No-Go Area.



OUR TEAM

The SURVIVE team comprises top game developers with 10+ years of experience creating games with stunning visuals and addictive gameplay, complemented by a team of blockchain & marketing experts with experience in all aspects of blockchain technology. The team also consists of veteran blockchain advisors with a portfolio of many successful projects.

Our ambition is to build a leading NFT game eco-system in the blockchain space that delivers sustainable values to both users and investors. We now have the purpose of incorporating NFTs into gaming to bring users the best possible gaming experience.

The comprehensive eco-system includes the SURVIVE P2E game, the \$SURV token on the Binance Smart Chain, NFT collectables, and the unique SURVIVE community.

Our philosophy is to focus on user experience and to create the largest and most enjoyable blockchain game with spectacular 4k visuals.



SURVIVE × NFTG

The partnership between SURVIVE and NFT Global will transform the whole Metaverse game industry. The ultimate goal is to create a game that will influence an entire generation and bring play-to-earn games into the mainstream, revolutionizing the gaming market.

NFT Global is based in Switzerland and provides an innovative NFT Platform with never-before-seen features built on the Binance network to give artists, collectors, and traders with no crypto experience potential profitability with NFTs.

The collaboration between an experienced game developer team and an already existing crypto project (NFT Global) with a market cap of several million is a unique and special combination, ready to bring a disruptive and revolutionary game to the market. NFTG has a massive community of 200,000+ members across all social media channels.



MISSION

SURVIVE has been created and developed to be user-friendly and easy-to-play to help pro-gamers and newbies enter a Metaverse blockchain-based game.

We want to build an economic environment where players can earn money while having fun.

We strongly believe that the blockchain-based play-to-earn market will become more prevalent in this digital era, acquiring a significant share of the rapidly developing video game market.

With SURVIVE, we didn't want to create a pixelated game from the 90s or early 2000s, unlike some of our competitors in the crypto space. They're fun to play, but we wanted to go further and bring the crypto game industry to the mainstream complete with outstanding designs and breath-taking gameplays.



BLOCKCHAIN-BASED GAME

Blockchain shouldn't be an obstacle to creating a high-quality 3D open-world game. Therefore, we are making the game as easy as possible, allowing all players to enjoy it, even if they have no prior blockchain experience or knowledge. SURVIVE will be the first step into the mainstream for blockchain-based games.





WHAT IS SURVIVE?

THREE MODES

Metaverse | Battle Arena | Zombie Mode

The game uses Binance Smart Chain (BEP20) technology to bring digital ownership to players and provide them with a marketplace to buy, sell and rent NFTs (in-game items).



STORYLINE

In 2099, a pandemic destroyed the world, leaving only 5% of the world population uninfected. All infected people are dead or have turned into zombie-like creatures.

Most of the world's population has converged into Meta City, a metropolitan city, living under strict surveillance. Meta City is governed by a strict dictatorial regime and is separated from the rest of the world, which is called the "No-Go Area". Only 9999 people are still in the "No-Go Area", desperately trying to survive and reach Meta City.

The age of survival begins.....



METAVERSE GAMEPLAY 1

The Metaverse of SURVIVE is divided into Meta City and the No-Go Area. It is a virtual world where players can freely explore and approach objectives instead of a more linear and structured gameplay world.

For example, you can create your own squad by interacting with friends and other gamers. To earn rewards, you can rise through the ranks and complete quests.

LEGENDS ARE MADE IN META CITY.



BATILE ARENA GAMEPLAY 2

Player-versus-player mode is available for up to top 100 players, allowing them to play alone, in a duo, or in a squad. Play until only one player is left. To participate, all players need to invest a small amount of \$SURV token, and the winner takes all + rewards.

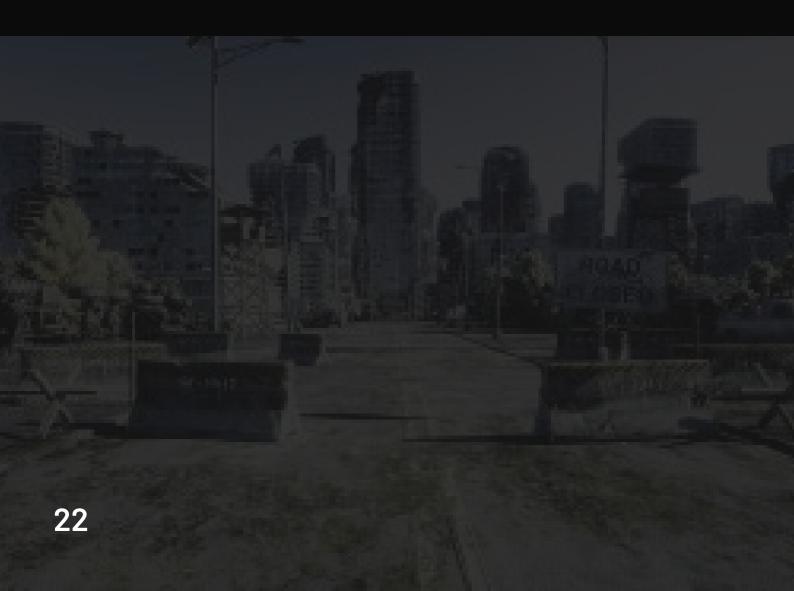
ONLY ONE WILL LAST IN THE METAVERSE.



ZONBIE NODE GAMEPLAY 3

The SURVIVOR is in the No-Go Area, a town full of infected persons (zombies). The player needs to survive and kill all zombies to get rewarded in \$SURV tokens.

KILL THEM ALL TO SURVIVE.



OWNED BY THE PLAYERS

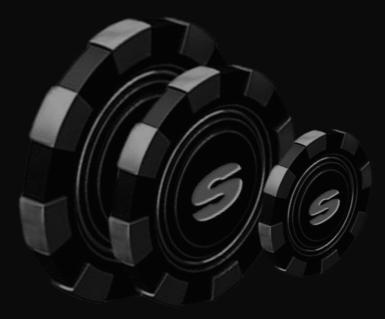
Players get to own everything in the game. If you earn, buy, or win an item in SURVIVE, it is yours. Your items and any inherited status are verifiable assets on the blockchain, which you can trade with another person or play with in-game.

A decentralised autonomous organisation (DAO) governs Meta City, where \$SURV token holders control the agenda and vote on policies, including the rules on land auctions and what types of content are allowed in the virtual reality world.

NET MARKETPLACE

The SURVIVE NFTs will be linked to reputable and trusted marketplaces such as OpenSea or NFT Global, facilitating users' trading SURVIVE characters in the form of NFTs.

Players will use \$SURV tokens to purchase land, guns, cars, helicopters, boats, dogs, and other NFTs.



SURVIVORS NET

The SURVIVORS collection will consist of 9999 unique 3D NFT game characters, which you can use to play SURVIVE or trade on mainstream marketplaces.

The SURVIVORS have special styles, expressions, skins, weapons, and over 250 other traits.

SURVIVORS NFT collection will give access to an exclusive Web 3.0 community (NFT, Cryptocurrency, Metaverse, and Crypto gaming). In addition, SURVIVOR holders will have private access to undisclosed information, networking events, and online masterminds.

THE YLLUE OF YOUR NFT

If you mint a rare NFT, you can 2x, 5x, 10x, or even more the value of your investment in a matter of a few days. This unique opportunity is prioritised for \$SURV token holders. They'll have the ability to get SURVIVORS for a discounted amount and will also get a special NFT weapon for free, which they can use in-game or trade in an NFT marketplace.

NFT RENTAL SYSTEM

Owners of a SURVIVOR NFT character can rent them to players and receive rewards. You can rent them and share the earnings with the NFT owner, or you can play as a generic base character.



1. SET UP TO SCALE

SURVIVE is primed to supercharge its growth.

SURVIVE uses Binance Smart Chain (BEP20) blockchain to provide mainstream scalability and nearly gas-free transactions for users, allowing SURVIVE to create user experiences far superior to other market solutions. Ultimately, this technology enables our game to access the mainstream gaming market by simplifying the purchase, trade, and minting experiences of SURVIVE NFTs.

2.0VNERSHIP AND EARN DRIVEN RETENTION

One of the key drivers to growth is retention – players can earn money and extract tangible value from playing the game beyond pure entertainment. They have a much stronger incentive to return and become platform evangelists.



3. GOING MOBILE

Mobile games capture more users because they're highly accessible, making them the perfect avenue for mainstream NFT gaming adoption.

Our goal is to expand SURVIVE to both IOS and Android by 2024.

ZOTHER MARKETING CHANNELS

INFLUENCER: We will partner up with world-class crypto and gaming influencers and use their reach to get into the mainstream.

VIRAL REFERRAL: Reward our existing players for bringing new players.

ENGAGEMENT: Special features and updates to bring players back to engage with the game.



SIGROWTH DRIVEN BY SSURV TOKENS

The token will be distributed to players and all participants in the eco-system, promoting the game's growth. In addition, we will align the token to give incentives to players.

Player-driven ownership of the token will hyper-charge the community and the growth of SURVIVE as users become incentivised to work together to make the game successful.

5.PLAY TO EARN REVARDS

500,000,000,000 \$SURV tokens (50% of total supply) are reserved for the play-to-earn rewards pool.

\$SURV tokens will be allocated to various play-to-earn campaigns:

- 1. Ranking rewards
- 2. Daily token rewards system
- 3. Quest Community & Ecosystem Fund



TOKENOMICS & TAXES

50% are reserved for the play-to-earn rewards pool.





15% will be provided to the liquidity pool, which will ensure a safe and healthy project.

12.5% is allocated to the private sale (only for \$NFTG holders) and the Pre-Sale





10% will be burned to maintain the long-term value of the \$SURV token supply.

6.25% of tokens have been allocated to the SURVIVE team. The tokens will be distributed with a vesting plan of one year.





6.25% are going to advisors for supporting and advising us of their experience.



TAXES

14% ON BUY AND SELL TRANSACTIONS







Q2-Q4: PREPARATION

- Research, team building, and strategic partnership with NFT Global
- Developing the storyline and map for Meta City and the No-Go Area
- Signing an NFT artist for the SURVIVOR NFT collection
- Private sale round for NFTG holders
- Tweaking brand guidelines



Q1-Q2: LAUNCH PHASE

- White paper release
- Website release
- Public pre-sale of \$SURV tokens
- Launch NFT SURVIVOR collection
- NFT marketplaces release
- NFT farming and SURVIVE staking



Q2-Q4: RELEASE V1

- Release SURVIVE Beta Version 1 on Windows browser
- · Kickstart with Zombie Mode
- Launch \$SURV on a mid-tier exchange
- Launch ranking system
- Integration in Metaverse from Meta (previous Facebook)



Q3-Q4: RELEASE V2

- Launch battle arena
- Launch weapons & cars NFT collection
- Launch Quest system
- Release Survive V2 on Windows browser



Q3-Q4: PREPARATION

- First beta mini Esports event for a limit of 100 players
- Release an event system
- Release SURVIVE V3 on Mac and Windows
- SURVIVE Metaverse events
- Start development of the mobile version



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