**SOCCER DUDES**

The Official SOCCER DUDES Whitepaper

Soccer Dudes is the fiercest competition in the metaverse of high-quality multiplayer esports games, combining solana blockchain technology, NFTs and decentralized finance, to provide a exciting play-to-earn football game where players attaches to their epic characters and want to compete with each other as the story of the game unfolds.

*Our team has not yet acquired the virtue of patience, we do not expect patience from you, so...*

A demo version of the game is already ready to be released! After the minting process ends, the private sale of $LEAGUE starts, then our team will provide full access to the Alpha version of the esports multiplayer game, where players can compete in in the football league, to earn tokens. The game is developed in Unity game engine and allows a desktop and mobile experience.

The 1v1 football game brings new challenges to players, in a new and exciting concept. Players will have different characters and will choose the desired position: Striker or Goalkeeper. The match ends when the most goals have been scored by one of the players, and the prize in tokens is delivered to the winner.

Soccer Dudes introduces the concept of asset portability, where players can hold characters, Camels or Kangaroos, in-game assets and in-game currency tokens ($ LEAGUE). The game offers the chance to win tokens in many ways, keeping the vitality of the game and the interest of the players for the competition. Our vision is to provide to the community, the opportunity to compete in an epic football league, in which the protagonists can win by competing in multiplayer, in the decentralized world of the metavers.

The game is created by a team of experts, who are passionately involved in the game development project. With extensive experience in game design and development, qualified in many disciplines, they are part of the living and dynamic team of the project.

Soccer Dudes Earning Channels:

* Minting an NFT (a number of x tokens will be delivered daily in the wallet for x days).
* Winning Matches.
* Trade in game with other players.
* Stake NFTs in the stake section.

Soccer Dudes is not only a game built for winning tokens and competition between players in the football league, but it is also an opportunity to connect with the community, to develop connections in a permanent environment of development from metavers.

Let the Games Begin!

**Gameplay**

Soccer Dudes is the only one of its kind multimplayer competition in metaverse that will encourage players to Play, Compete, and Earn. Players choose their specific character, Camel or Kangaroo as they feel, as well as the position from which they want to play: Striker or Goalkeeper. Each player can choose to start with any position he wants, being able to use the character's abilities in his favor. But in order to give both players equal chances, each of them will change positions after each round of play, so one round the character will be a striker, one will be a goalkeeper, having some advantage in the first round when he chooses the position that benefits him.

Matches are played 1v1 and consist of 5 rounds, where the striker who has earned the most points at the penalty shot, or the goalkeeper who defended the ball to enter the football gate, wins. The round ends after the 5 rounds, in favor of the winner. At the beginning of each round, a number of actions can be taken: changing the character; use of special effects; the use of accessories that enhance character skills.

Each improvement in players skills is challenged by the opponent's abilities. For example, when the goalkeeper chooses to use his special ability, he can see the ball moving towards the goal more slowly, having more chances to defend the shot. But on the other hand, the attacker can opt for a fake shot, when he first shoots first with a different object, and then hit the real shot with the ball. If the goalkeeper is distracted and throws himself to defend the fake shoot, he will have less chance to return to the goal and defend the second shot. The chances are equal, because each player can choose the strategy he wants, having a choice of many options.

It can be played in two ways:

The Demo mode, available before mint started, where the player does not have a character, playing a simple Guest vs Environment. $LEAGUE tokens cannot be won.

Alpha version, where Player vs Player: the classic 1v1 game is played where each player creates his strategy, where each has a unique character, with special abilities and effects, which contribute to the game experience.

All multiplayer games take place in the stadium and can be watched by spectators, who can buy seats with tokens.

In each 1v1 game, a minimum number of 100 tokens is required for each player, but you can also opt for a custom amount. At the end of the match the game tokens ($ LEAGUE) will be distributed as follows: Stadium owners are rewarded with 10 % of each match, and the remaining 90% is redirected to the winner.

**Game Assets and NFTs**

1. Camels (Players).
2. Kangoroos (Players).
3. $LEAGUE tokens (earned in the game).
4. Special assets in game (bought with tokens).

**Camels (Players)**

The camel is the type of strategic player, calculated and who plans every move in advance. With a smooth and cool air, the camel is owned by each player as an NFT asset. Each camel has its specific abilities, its different accesories and has special skills in unique proportions.

The camel becomes an income generator, giving the player the chance to win $LEAGUE, from 1v1 matches, against Kangaroos or against characters from the same league.

Camels are extraordinary collectibles and characters in the game who have the ability to win matches, enter specially designed spaces and socialize with other members of the community.

The rarer the character designated in the NFT, the higher the FORCE factor that significantly increases the chances of obtaining and using special abilities.

Each camel has five core game skills:

FORCE: Significantly increases your chances of gaining and using special abilities.

ACCURACY: Significantly increases the chances of accuracy at the time of shooting.

DRIBBING: Significantly increases the chances of making special moves and shooting with effect

CONTROL: Significantly increases the chances of defending the ball as a goalkeeper, of handling the ball as a striker.

DEFENSE: Significantly increases the chances of defending the ball as a goalkeeper.

Each camel has a maximum or minimum potential for each ability from birth. When you buy assets in the game, a camel's skills improve.

Game Perks:

The camels will also have certain advantages against kangaroos, which will be reflected in the strategy and gameplay of the camels, compared to the strategy and gameplay of the kangaroos. E.g: The camels will have a greater ability on the strategic side of striker or goalkeeper, being endowed with stronger intelligence and finesse, but will have a lower score in terms of ability Courage, the game depending largely on the player's skills. The combination of all these skills makes it impossible to predict the game and keeps the mystery upon the victory.

**Kangoroos (Players)**

The kangaroo is the type of aggressive, brave player who plays according to his instinct. With an arrogant air and characterized by a thirst for power, the kangoroo is owned by each player as an NFT asset. Each kangoroo has its specific abilities, its different accesories and has special skills in unique proportions.

The Kangoroo becomes an income generator, giving the player the chance to win $LEAGUE, from 1v1 matches, against Camel or against characters from the same league.

Kangoroos are extraordinary collectibles and characters in the game who have the ability to win matches, enter specially designed spaces and socialize with other members of the community.

The rarer the character designated in the NFT, the higher the FORCE factor that significantly increases the chances of obtaining and using special abilities.

Each Kangoroo has five core game skills:

FORCE: Significantly increases your chances of gaining and using special abilities.

ACCURACY: Significantly increases the chances of accuracy at the time of shooting.

DRIBBING: Significantly increases the chances of making special moves and shooting with effect

CONTROL: Significantly increases the chances of defending the ball as a goalkeeper, of handling the ball as a striker.

DEFENSE: Significantly increases the chances of defending the ball as a goalkeeper.

Each Kangoroo has a maximum or minimum potential for each ability from birth. When you buy assets in the game, a Kangoroos skills improve.

Game Perks:

The Kangoroos will also have certain advantages against Camels, which will be reflected in the strategy and gameplay of the Kangoroos, compared to the strategy and gameplay of the Camels. E.g: The Kangoroos will have a greater ability in terms of surprise attack as a striker and greater defense power as a goalkeeper. Kangaroos are characterized by a special attention to the game, aggressive and strong characters, with a greater courage than camels, but with a less developed strategy, the success of the game depending on the player's skills. The combination of all these skills makes it impossible to predict the game and keeps the mystery upon the victory.

**$LEAGUE tokens**

$ LEAGUE is the currency of the game, which fuels the economy of the game. Players can win $ LEAGUE from matches, or buy tokens from DEXs, use them to play matches, participate as spectators in other matches, and buy assets that improve their skills. Players can also earn tokens by placing their NFT at stake. Tokens won from the game store will be sent to the game treasury, which fuels the game economy and multiplies the winnings in the game.

**$LEAGUE Token Allocation and Distribution**

$LEAGUE allocation is pre-determined according to the following table:

|  |  |  |
| --- | --- | --- |
| **Allocation** | **% of total supply** | **Tokens** |
| Private sale | % |  |
| Launchpad | % |  |
| Liquidity | % |  |
| Players and Ecosystem | % |  |
| Team | % |  |
| Development | % |  |
| Partners/Advisors | % |  |
| Marketing/Listing | % |  |
| Total Supply | 100% |  |

**Private Sale**

Platform X has reserved funds in a separate round of private sales of $LEAGUE, intended exclusively for early project contributors, by mid-2022. The allocation of private sales represents x% of the total supply of the $LEAGUE token.

More details on the sale, can be found in this link

**Players and Ecosystem**

The players and ecosystem allocation represents x% of the total $ LEAGUE supply. The purpose of these tokens is to encourage competition between community members and to engage players in a fierce football match. Tokens fuel the economy of the play-to-earn game. They are automatically distributed over a period of x days to the players so that they can enter the competition. At the same time, tokens can be purchased from platform.

More details on the sale, can be found in this link

**Team**

The $ LEAGUE token allocation for the team represents x% of the total supply. The development team behind the Soccer Dudes project remains to continue building and improving the game, as well as solving the road map as quickly and efficiently as possible.

More details on the sale, can be found in this link

**Development**

The development allocation represents x% of the total $ LEAGUE supply.

The development allowance will be intended to remunerate third-party team members who assist in game's development.

**Partners and Advisors**

The partners and advisors allocation represents x% of the total $LEAGUE supply.

The project intends to incentivize its key advisors and create new partnerships by allocating some of the supply to such stakeholders.

**Marketing and Listing**

The marketing and listing allocation represents x% of the total $LEAGUE supply.

In order to grow the value of ecosystem, the project intends to use these tokens for its marketing efforts to promote the token and the game as well as list the tokens in top-tier exchanges.

**Launchpad**

Platform X also set aside a limited amount of public funding, using a launchpad in the first half of 2022. The Launchpad allocation represents x% of the total supply of the $ LEAGUE token.

More details on the sale, can be found in this link

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**NFT Drop**

Including NFTs, there will be a presale to encourage and reward active and early members of the community. NFTs can be of two types, representing the following characters:

**Camels**

The sale will have a limited number of camels, fixed at the price of x SOL. The rarity of the Camel that each buyer receives will be set randomly and the Camels will be sent to the buyers immediately once the sale is over.

The exact dates and prices of the pre-sale Camels will be announced in the first half of 2022.

**Kangoroos**

The sale will have a limited number of kangoroos, fixed at the price of x SOL. The rarity of the Kangoroo that each buyer receives will be set randomly and the Kangoroos will be sent to the buyers immediately once the sale is over.

The exact dates and prices of the pre-sale Camels will be announced in the first half of 2022.

**Technology and Game Art**

System Architecture

Our team of engineers is made up of blockchain experts with experience in developing mobile games, the web, DeFi applications and exchanges.

Art&Creation

The creative and art department that produced the NFT characters, Camels and Kangoroos, respectively, is made up of the best designers, who worked on developing games such as Dota2, x, x, x.

Unity&portability

The game is built on Unity game engine, which offers portability on all platforms, including mobile.

**Roadmap 2022**

x, 2022

Camels NFT Drop

x, 2022

Kangoroos NFT Drop

x, 2021

$LEAGUE Private-Sale

x, 2022

Player v Player (PvP) Game Launch

x,2022

IDO

x, 2022

$LEAGUE Token Launch

x, 2022

In-Game Store Launch

x, 2022

Stake NFT

Q2, 2022