

Our Mission

GAMING DOESN'T NEED TO CATCH UP WITH THE BLOCKCHAIN; THE BLOCKCHAIN NEEDS TO CATCH UP WITH GAMING.

EXPERIENCES SHOULD NEVER BE BUILT AS "BLOCKCHAIN FIRST"; RATHER THEY SHOULD BE BUILT TO STAND ON THEIR OWN MERITS, WHILE BEING COMPLEMENTED BY THE ADVANCEMENTS THAT THE MODERN-DAY BLOCKCHAIN CAN DELIVER.

While blockchain technology has begun to mature; we firmly believe this revolution is still in its infancy — even with advancements allowing for thousands of transfers per second, the mainstream arrival of NFTs, and the popularization of cryptocurrency.

LED BY INDUSTRY VETERANS, DOGIRA AIMS TO BE AT THE FOREFRONT OF THE TECHNICAL INNOVATIONS THAT THE BLOCKCHAIN 2.0+ REVOLUTION WILL DELIVER TO THE GAMING, AND NFT INDUSTRIES.



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Problem: One size doesn't fit all.

Virtual economies would face drastic design problems if multiple games were designed around a single shared token. A booming economy in one game should not instantly translate to an outward flow of funds from an unrelated title; nor should a popular new title launching be the cause of health potions quadrupling in cost in an older game.

Problem: Wider ecosystem investment risk.

Without there being a "one size fits all" approach, investments in a "company" token can be considered more speculatory; a new title having a strong launch may not have any effect on the aforementioned token — no new use case has been created for it. This leads to investors speculating on individual economies with their own specific complexities, and can create unsustainable — or prohibitive price action on specific titles, negatively affecting the in-game experience.

Problem: Individual economies are too complex.

For speculators and investors arriving into a "Game Design First" economy, the specifics can be too vague, or lacking in detailed documentation from an investment perspective. Without a good understanding of how any individual economy or tokenomics operate, investments can be essentially blind.

Problem: Why invest in a potentially infinite supply?

Games, by design, often need to control their own supply and burn rates on their native currencies; to varying degrees of success, depending on the title. Hyperinflation is a common problem in online gaming — easily solved in a zero-sum economy with the assistance of scaling the money printer, but a disaster zone when it comes to parties interested in long-term investment on future development prospects.

Problem: Ethereum is not scaled for gaming.

Ethereum-backed tokens typically attract higher rates of investment; ease of access, coupled with a massively diverse overall ecosystem ensures this. However, low network speeds coupled with gas fees surpassing several US Dollars per transaction create a near-impossible environment for widespread traction on any games developed on the Ethereum Network.

Solution: Dogira, the gold standard.

Our single, supply-capped staking token, maintaining the bridge between our in-house titles, partner studios, and wider project ecosystem.

DOGIRA V2

Our long-awaited V2 Contract will be launched on Polygon's Layer2 Network and scaled up to a 1 billion token supply. All current holders will receive a 1:1 scaling on their tokens against this increased supply, with matched liquidity. In short: If you currently have 1,000 Dogira tokens, you will be airdropped 10,000 Dogira tokens, maintaining any pre-airdrop value in ETH.

As opposed to our current V1 Contract, Dogira V2 will not contain any native auto-staking, or gamification such as buy bonuses. In moving towards a non-reflectionary token standard, we can now begin development towards replacing these features with far more rewarding, and sustainable systems.

Taking the place of auto-staking/gamified tokenomics is Dogira Finance, allowing for non-inflationary yield farming, and incentivized staking both for single-token holders, alongside Liquidity Providers. Coupled with this, Dogira's V2 token serves in a governance role to all holders, with open proposals and voting being made available via Snapshot.eth.

Lastly, all features on Dogira's V2 token have been developed with holder security in mind; time lock functions are set in place across all sensitive functionality, and blockchain event emissions triggered upon any timed unlock requests.

DOFI: DOGIRA FINANCE

Once we launch Dogira V2, the next feature to roll out will be a fully-fledged staking farm on the Polygon Network. This will allow traders to stake either their Dogira or Dogira Liquidity Pairings on both fixed-length and zero-commitment contracts.

To launch our staking farm, we will be releasing 10% of the previously locked Dogira supply over a 6-month period, with set reward rates based on individual commitment levels.



Coupled with this, Dogira will be working across the industry and alongside our partners to discover high-quality projects and to bring them into our staking pool. This would allow us to introduce thousands of long-term Dogira holders to new and exciting projects, while rewarding our stakers with tokens in these pre-vetted trading and investment opportunities.

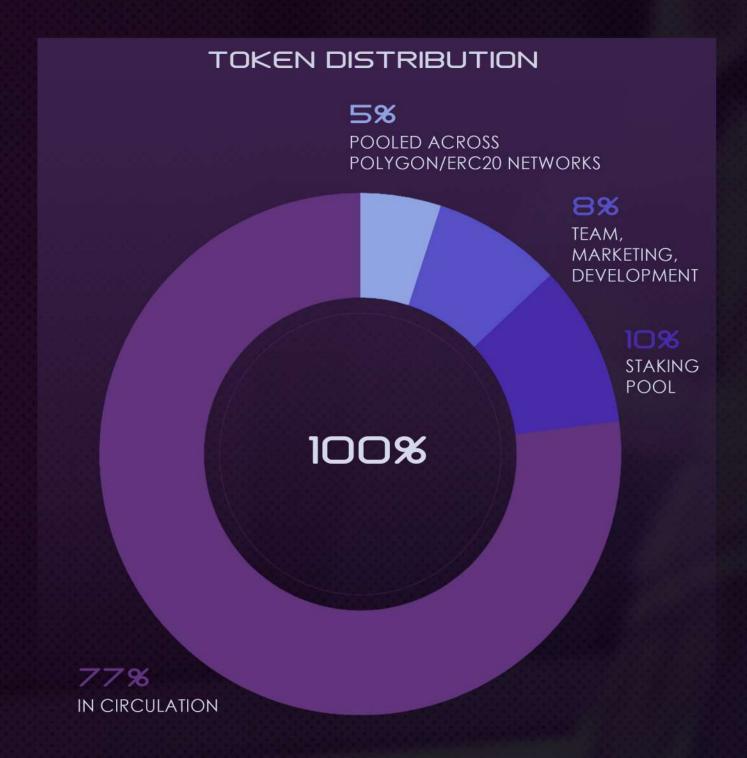
These features stand to allow Dogira to act as one of the few supply-limited farming tokens, ensuring against any loss of value due to inflation.

POLYGON BRIDGE

With theoretical speeds of up to 7,000 Transfers per Second and gas costs coming in at fractional levels compared to Ethereum, we have opted to target Polygon's Layer2 roll-up as our network of choice for Game Development under the Dogira Banner.

However, while specific titles (and their respective tokens) will exclusively launch on Polygon, Dogira will instead have a shared home across Polygon/Ethereum via bridging - ensuring that ease of access and swapping between popular ERC20-Based tokens remains fully possible for all traders now, and in the future.

Dogira will be made available directly to Polygon Network traders via our new partners at Apeswap and Polycat Finance, alongside maintaining liquidity pools at Quickswap and Sushiswap.



TOKEN/STAKING POOL AUDITING

Dogira V2, and any associated staking pools/IDO platforms will be subject to a minimum of two external audits, from reputable third-party vendors.

Exceptions will only be granted on tokens/staking pools which are direct forks of already-approved contracts which host no changes in functionality; such as Symbol/Name updates.

INTERCONNECTED ECOSYSTEMS

Allowing both our in-house, and partnered titles to build and maintain their own economies is of the utmost importance when it comes to effective, free-flowing game design.

For those looking to invest long-term in the wider Dogira ecosystem, we will be ensuring that all new tokens released under Dogira's in-house studio, or any interested partner studios make a portion of the initial starting supply available to Dogira Stakers via our DoFi platform.

In addition to this, Dogira will similarly incentivize and reward those who stake any newly released tokens in MATIC, or Dogira pair liquidity pools.

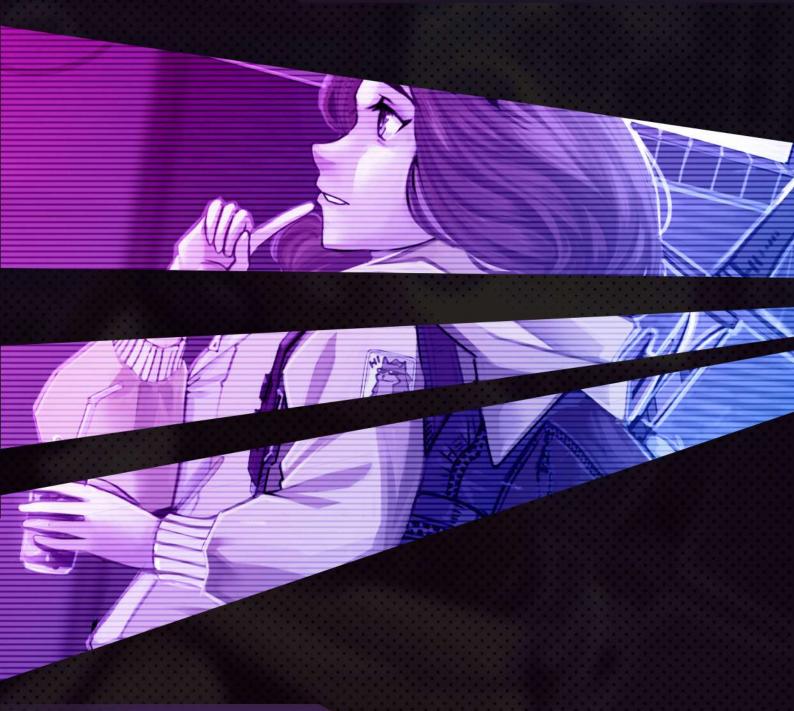


DOGIRA RESUPPLY

All in-house products/developments which utilize Dogira (or any select partner tokens), will be built to ensure that a portion of any applicable trades or "house cuts" will be re-invested into Dogira's staking pool supply.

Dogira V2 has been built with an optional, inclusive-only tax system; allowing for a small taxation (up to 2%) on any transfers to specific addresses, such as liquidity pairs for selling Dogira for ETH/MATIC. While set to 0% initially, this can be enabled via User Governance Voting. All taxation-related functions are held behind time locks with event emissions, and can only be updated in the event of a majority vote in its favour.

These per-service specific fees allow us to ensure that Dogira can be freely traded in peer-to-peer (or otherwise) manners without facing auto-reflection fees; while enabling for revenue generation and staking pool re-supply on Dogira-hosted, or Dogira-approved point-of-service trades.



IDO LAUNCHPAD

With the arrival of Dogira Finance, we are introducing our first launchpad platform. An Initial Dogira Offering allows you to stake Dogira/MATIC pairs in order to take part in pre-sales on tokens/projects developed, or approved by the Dogira Team.

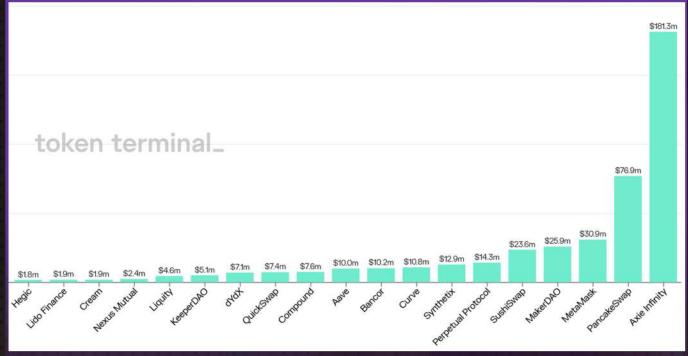
After a successful staking period, any MATIC is used to purchase tokens, while any Dogira is reinvested back into the community; via burning, staking pool replenishment, or returned to the Dogira Treasury. A full breakdown of any Dogira tokens staked towards an IDO will be provided prior to staking being opened.





THE MARKET

Blockchain Gaming has exploded in popularity – but is still only in its infancy. Flash hits have begun appearing both from established studios, and from overnight success stories. Most recently, Axie Infinity (developed by Vietnamese studio Sky Mavis) took the world of online gaming by storm – accounting for the lion's share of protocol revenue across the summer months.



Protocol Revenue Generated (May 1st 2021 – August 1st 2021), via tokenterminal_

More impressive still, around 90% of that revenue was generated solely through the month of July. Another summer success story can be found in CryptoBlades, a combat/crafting game with easy to pick up mechanics – which boasted an ROI of just under 10,000% before even being one month old.

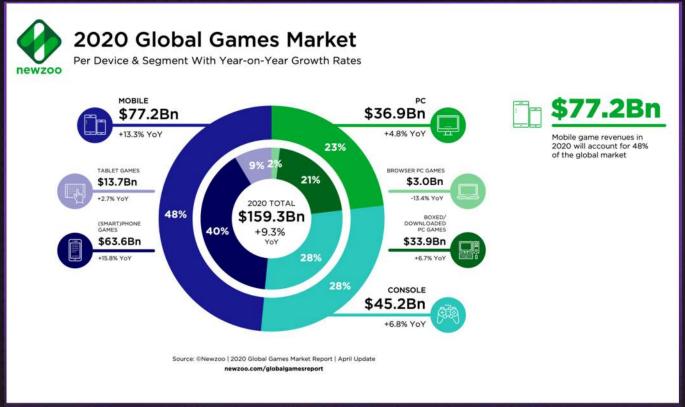


CryptoBlades on-chain statistics (July 4th 2021 – August 1st 2021), via DappRadar

The current explosive growth of Blockchain Gaming is near unparalleled – with relatively unknown studios pushing out accessibility-focused titles that challenge industry titans, and AAA releases, for Month 1 revenues.

THE WIDER LANDSCAPE

Blockchain Gaming is, of course, just a subset of the Gaming Industry itself — one of the fastest-growing industries on the planet — surpassing \$159 Billion in revenues throughout 2020.



Global Games Market Revenue (Jan 1st 2020 – December 31st 2020), via newzoo

Decentralized by nature, Blockchain Gaming functionality is not limited to, nor bound by any one segment of the marketplace. Currently however, PC/Web and Mobile rule the roost when it comes to Blockchain Gaming experiences; offering ease of development/self-publishing to Blockchain Developers and Game Developers alike.

While browser-based gaming was decidedly noted as a dying industry, heralded by the death of Adobe's Flash; WebGL and other related platforms slowly began catching up to the capabilities as previously offered through the now-defunct NPAPI browser extensions.

Debuting in 2017, W3C's WebAssembly open standard began re-bridging the gap left in browser gaming by tools such as Flash, and the ill-fated UnityWebPlayer. With the ability to compile practically any language to run in a high-performance web-based environment, the gates finally reopened for everything from proprietary 3D Rendering toolkits, to popular engines such as Unity appearing natively within a web browser — without any downloads, or plug-ins needed.



GAMING ON MOBILE/WEB 3.0

WebAssembly, alongside the WebAssembly JavaScript Interface, became W3C recommendations in 2019; joining the standards of HTML, CSS, and JavaScript. Coupled with Emscripten as standard, this allows developers to easily utilize interfaces such as WebGL for GPU acceleration — or rely on the already release-ready toolkits available in engines such as Unity to bring their games ever-closer to desktop level parity.



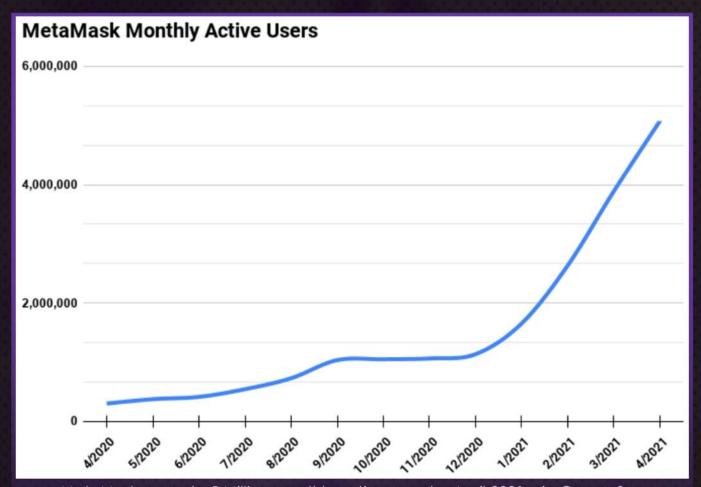
WebAssembly support rates cover over 93% of the browser market, via caniuse.com

Along with a use-case for supporting 93% of the browser market, the advent of WebAssembly allows for developers to use the tools and engines they're already familiar with — allowing them to focus on creating new experiences in a platform-agnostic world, rather than spending their time struggling with new frameworks or toolkits.

Thanks in no small part to the open development standards of WebAssembly, popular engines such as Unity allow for true build-once run-anywhere philosophies to be followed; meaning a tandem Android/iOS release, alongside a Browser release of a project within the same short timeframe can easily be achieved without sacrificing on quality.

With browser-based applications allowing for rapid reiteration and deployment, this sets the perfect scene for initial releases and beta testing via the browser; followed by a mobile roll-out to the wider marketplace with minimal extra effort needed on the part of the developer.

Targeting mobile/web also allows developers to leverage one other very important tool in the Blockchain arsenal: the world's most popular gateway to the decentralized world, MetaMask.



MetaMask grows to 5 Million monthly active users by April 2021, via ConsenSys

MetaMask's parabolic growth began with the DeFi explosion of 2020, and has since played front and center in the Blockchain Gaming revolution. MetaMask, available across all modern browsers and on iOS/Android allows gamers to directly interact with the Blockchain — approving and executing scripts, sending and receiving tokens, and interacting with their NFT Collections at the tap of a finger.

With market-ready SDKs already being made available for integrating MetaMask into popular game engines and standalone applications alike, coupled with access to MetaMask's extensive Developer Documentation and API References, the Games Development ecosphere can be already be considered well-equipped for the arrival of the Blockchain revolution.

However, while the development world is ready, it's another paradigm shift which has led the gaming world to embrace the Blockchain.



GAMING'S SILENT ARMS RACE

A constant battle has raged in the background of just about every online gaming community — black markets operating in plain sight, playing their part in a never-ending game of whack-a-mole between publishers and would-be merchants.

The demand was always there for players to earn from their gameplay — but the walls remain closed off to all but those willing to invest heavily enough in their operations for the pay-off to be worth the ire of their unwilling publisher "employers." The bar continued to be raised for these market entrants; with the most successful operations often simply assuming banned and reset accounts as part of their running costs.

The arms race eventually turns nuclear, with black market sellers often relying on heavily automated routines which scalp profits within an inch of perfection. As long as their books don't fall into the red, operations will continue at any margin above zero. Publishers on the other hand, can expect constant mounting losses simply to plug the drain as best as possible. Unfortunately, warning the players off such services has never yielded any success — where there's a demand, there will always be a supply.

TABLE 17. Estimate of spending on wages in the third-party gaming services industry in 2009 (millions)

Gross revenues	\$3,023
Gross revenues from currency and items (85%)	\$2,570
Producers' share of revenues (65%)	\$1,670
Manual gold farm revenues (30%)	\$501
Amount spent on game laborers' wages (33%)	\$165
Bot farm revenues (50%)	\$835
Amount spent on game laborers' wages (3%)	\$25
Hacker groups' criminal revenues (20%)	\$334
Gross revenues from powerleveling (15%)	\$453
Producers' share of revenues (70%)	\$317
Manual powerleveling (100%)	\$317
Amount spent on game laborers' wages (33%)	\$105
Total spent on game laborers' wages:	\$295

In 2009, \$2.5 Billion in revenues were generated from "black market" third-party gaming currency/item sales, via The World Bank's InfoDev Arm.

PLAY TO EARN

Gamers can spend countless hours playing a title — introducing it to friends, grinding out victories, and even running in-game guilds/clans with an efficiency that would make any government sweat. These players enrich the communities they inhabit, and it unfortunately serves solely to feed into the pockets of a publisher. While these players form cornerstones of the communities they call home, they find themselves paying for the privilege — while those with more nefarious intentions are instead working around the rules to steal directly from the pockets of both the players, and the publishers.

The Blockchain revolution arrived with the paradigm that can finally solve this problem; call off the pointless whack-a-mole game, and instead build in-game economies allowing both regular players and hardcore fans to earn from their gameplay, instead of hiding it in a shady underbelly.

Embracing and building around the demands of the market allows players and holders alike to benefit from in-game sales — while also allowing third parties to operate legitimately within a truly open market.

With the use of MetaMask alongside our target platforms, players can truly own their in-game assets; from currency in the form of various tokens, to pets, weapons, and accessories using the ERC1155 NFT Standard.



Smart Contracts can allow for players to trade currency and items safely, in a completely decentralized manner — and allow them to directly realize their profits, or even convert them for use in another title.

From a business perspective, simple sales taxes/contract fees on these transactions and certain in-game services allow for a cut in the gains to be earned across the board — from long-term holders, to referring users, to Dogira as a whole.

It's time to stop the arms-race: let's use this multi-billion dollar industry to our benefit, rather than injecting countless funds and time towards solely removing it from rule-abiding players.

THE ART OF THE ECONOMY

Virtual economies are no joke; with titles such as Eve Online employing real-world economists to assist in long-term economic structures inclusive of controlled inflation, and denoting the real-world value translation when it comes to premium in-game assets.



Eve Online's "Massacre at M2-XFE" battle currently holds the world record for the most costly virtual battleground to date; with \$378,012 worth of in-game ships/items destroyed during a 14-hour fleet battle. Via CCPGames / Guinness

MMO's are widely known for suffering from hyperinflation. While easily controlled with a money printer when there's no tangible real-world value attached, the risks are much more real when it comes to open markets that allow both for play, and for outside speculation alike.

Similarly though, some games have economies that can expand at near infinite speeds by design — extreme power scaling such as in the case of incremental/idle games could be compared to yield farming, albeit taken to the extreme.

Economic design plays a massive role in the future of Blockchain Gaming – and Dogira's first step is to ensure that save for cross-currency, or cross-items by design, no title developed will be forced to adopt any standard use-case currencies; and can instead create their own tokens and NFT item sets to ensure that no strict bounding boxes are placed around any Game Designer's vision.

Coupled with custom tokens and NFTs per title, Dogira's Staking Farm will allow for speculation across the entire ecosystem; while also providing a shared point of incentives for activities such as burning tokens, creating LP pairs, or simply staking them to generate interest.



DOGIRA STUDIOS

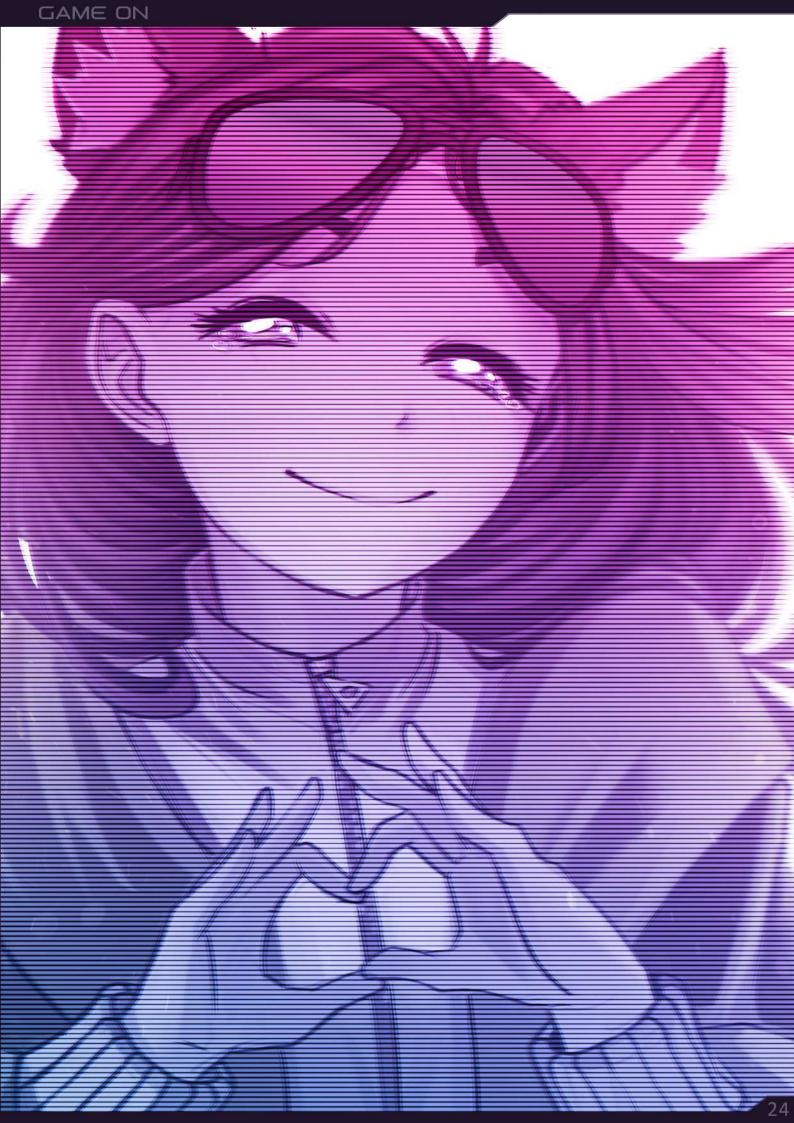
Led by our own in-house Development and Art team, Dogira will be pivoting away from Middleware/SDK Development — instead shifting our focus towards first-party game development.

Dogira Studios will be directed by our Project Lead Eoghan Hayes, who brings a wealth of industry-level experience to the team; having previously served as a Full-Stack Engineer on Zombie Gunship Survival under Limbic GmbH, Independent Developer on Split or Steal, and most recently as Lead Developer / Team Lead of Zendesk's Unity SDK team.

Dogira will proudly be collaborating with Chainlink Labs to deliver these first-party experiences under Dogira Studios, allowing our team access to Chainlink's Oracle Services, Developer Resources, and to their extensive network of engaged community members.

In addition to first-party Game Development, Dogira Studios will be open to publishing partnerships via our IDO Launchpad. Our IDO offerings will allow approved developers to integrate their standalone titles, tokens, NFTs and otherwise into Dogira's staking farm — alongside raising both capital and marketing clout.

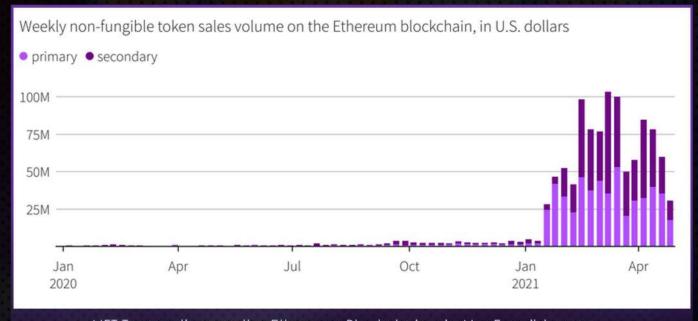
Research, Design, and Development is already underway at Dogira Studios — with both small and large projects alike planned under a leapfrog development strategy.





UTILITY-BACKED NFTS

While NFTs can certainly exist and thrive in the world of contemporary art pieces, at Dogira we've always aimed to give our releases a utility backing — and to date, we have seen exceptional success with this. Across our campaigns to date, we have bundled our high-quality 3D Rendered NFTs with Dogira airdrops, digital downloadable content, and with a charitable donation use-case.



NFT Transactions on the Ethereum Blockchain, via NonFungible.com

The explosive growth of NFTs across 2021 cannot be understated — and is of course, heavily tied to the parabolic growth of Blockchain Gaming. Along with racking up mainstream headlines for sales, and minting brand new household names in the art world, NFTs have formed the backbone of the most successful Blockchain Gaming projects to date.

A piece of in-game clothing, or a virtual plot of land — or even a character's weaponry can now exist within a virtual world (or in multiple virtual worlds!). The verifiable and immutable ownership of in-game items, and the raw power of the blockchain's data storage abilities is a killer feature that has been lacking from the Gaming world — and it is now set to drive Blockchain Gaming into mass adoption. For the first time in history, players can achieve both intrinsic and extrinsic value in their in-game items and achievements.

Coupled with the advent of Dogira Studios, our use-cases for Utility NFTs now verge towards being limitless. Alongside maintaining our foothold in our tried-and-tested NFT offerings, we can now begin offering NFTs which translate directly into our upcoming titles, and capitalize on the ability to attract early adopters and reward long-term Dogira holders with unique, and rare NFTs to take into our virtual landscapes with them.



SPREAD THE WORD

The circulation of tokens is an incredibly important metric for any project—one of the simplest use-cases since the birth of the modern-day Blockchain has been to send and receive tokens with ease. Unfortunately, it can be a bit of a conversation stopper when you cut mid-sentence to ask someone for their Wallet Address, before then needing to explain what a wallet is.

Tipping services ready-made for Social Media platforms such as Reddit/Twitter were once an incredibly common sight; unfortunately, oft maintained by third party providers, they fell victim to abandonment, exploits, and in some cases — theft.

As both Legacy Chains, and the Ethereum Mainnet became prohibitively expensive in transfer fees over time, the notion of tip bots were eventually put to rest — removing one of the most common avenues for introducing coins and tokens to new holders.

With the Polygon Network finally allowing for sub-cent transfer fees, we're opting to host and run our own tip bot services as an internal Dogira Service; with audit services enlisted to give holders peace of mind in their tokens remaining secure.

In addition to opening the doors to tip bots to encourage Dogira onboarding, referral systems will be available at launch on Dogira's Staking Farm — allowing community members to directly benefit from introducing new holders to the Dogira ecosphere.

POLYGON RPC SERVICES

While Polygon has achieved an incredibly high-speed network at exponentially lower costs than even centralized solutions like Binance's SmartChain, its rapid growth has led to significant congestion on the currently available public RPC's.

This has unfortunately resulted in network users occasionally hitting errors, or needing to re-attempt transactions when interacting with contracts — which is certainly not ideal for staking farms, let alone live gaming services.

With this in mind, Dogira will be providing both Free-use, and Premium RPC services on the Polygon network in order to ensure that all of our holders can experience the fastest Decentralized ERC20 Network on the planet.

NFT STAKING LOTTERY

Along with providing staking pools exclusively for long-term NFT mining, the Dogira Team will once again be leveraging Chainlink VRF to provide a unique lottery system. Allowing holders to stake long-term for a steady supply of lottery tickets, our NFT Staking Lottery will allow all holders big and small to chance their luck at picking up one of our Utility-Backed NFTs.

As with all of our Utility-Backed NFTs, you can win anything from a redeemable Dogira airdrop to unique items, weapons, and accessories for our First-party, and partnered Game releases!





CHARITY CAMPAIGNS

In what started out as a small trial campaign, our collaboration with Vira-Lata Finance on running a dual-NFT campaign aimed towards raising much-needed funds for approved/vetted Animal Shelters across Brazil was a roaring success; generating over \$60,000 in donations for some incredibly worthy causes. The Dogira Team will continue to collaborate with Vira-Lata Finance, and other approved/vetted Charity Tokens to carry forward our contributions to these great causes.



To date, the Dogira Community has donated over \$60,000 to worthy causes

COMMUNITY FIRST

Our expansive Community Teams place engagement with our holders and traders remain as their top priority; hosting Gaming Competitions with Dogira prize pools, frequent Developer Fireside Chats/AMAs, running general Cryptocurrency/DeFi chats and tutorials, and an active social media presence have all helped to nurture a vibrant, welcoming, and beginner-friendly community.

This will of course remain no different as Dogira expands towards new heights; and continues growing with our community at front and center.

THE TEAM



EOGHAN HAYES - PROJECT LEAD

Eoghan has just over a decade of industry experience as a Developer and Manager spanning across start-ups, and enterprise-level multinational companies. As an independent developer, Eoghan released "Split or Steal" on Steam, an indie hit amassing over 150,000 downloads. Most recently, Eoghan spent two years at Zendesk Inc. as a Lead Developer/Team Lead, captaining their Unity SDK.

His notable work in cryptocurrency includes being part of the original Dogecoin Team in 2013/2014, and working with Digibyte to implement their Digishield Gravity Well Difficulty Algorithm into Dogecoin.

DANIEL GOODING - OPERATIONS

Daniel is an analytical, result-driven professional with over a decade of experience, and proven success across both government, and private enterprise sectors. Daniel's broad range of professional experience extends from Sales Management, all the way up to a seven year tenure with the Australian Defence Force.

Daniel completed graduate courses on Blockchain-enabled Business, and Development Blockchain Strategy under RMIT University, and additionally co-founded the ADAPT Crypto Community.



SKYLER RAMSEY - COMMUNITY & MARKETING

Skyler's background lays heavily into community management, and team-driven environments; most recently serving as an Operations Manager for a multinational company, directly overseeing 120 employees alongside a four-member management team. Prior to management, Skyler served as a member of the U.S. Marines, completing a tour of peacekeeping duties.

Skyler entered the cryptocurrency community in 2017, and has since re-focused his talents towards management, community building, and marketing.



ELIJAH MACDOUGALL - PRESS

Elijah is a highly versatile writer with more than five years of experience in the communications industry. He cut his teeth as a small town journalist, eventually settling into marketing and creative strategy. After immersing himself in all things blockchain, his career completely shifted to doing what he can to make the ideas found in this industry graspable by the average person.

He graduated from Trinity International University in 2017 with a Bachelor's in English/Communications and a passion for Gothic literature and Literary Theory.

MARY MABIRUNA - ART & DESIGN

Mary graduated from the South Russian Humanitarian Institute's Department of Graphic Design and Arts and has spent ten years across both the industry space, and as a successful freelance artist. With a general interest towards Gaming and its related technologies, Mary became involved in cryptocurrency as a Design Lead, and Advisor across several projects before joining Dogira.

Mary's artwork is heavily inspired by Cyberpunk, Synthwave, Outrun aesthetics, and the stylings of Vitaly S Alexiuss, whom Mary studied under the tutelage of.



IN CONCLUSION

The Blockchain Revolution has already begun — and in a marketplace that's already becoming overcrowded with great ideas but lackluster execution, Dogira stands with a professional team of industry experts who have already made waves and carved out their names across both the Gaming, and Cryptocurrency/Blockchain sectors respectively.

Many Gaming/NFT tokens fall into the same old trap; while the deliverables may be strong, there is simply no connection, or use-case for the actual token itself. Dogira aims to challenge this normalcy with a unique supply-limited staking farm approach, offering exposure to a fully connected ecosystem of both first-party, and supported third-party gaming experiences, community services, and unique utility offerings.

With a Gold Standard hierarchy solution to product releases alongside immediate use-cases in service and staking access, the Dogira Token stands as both the bridge, and the gateway solution for a full product suite with which it maintains an interlinking connection with.

We intend on standing at the cutting edge of this new dawn in Blockchain, and Gaming. We have the expertise, the partners, and the solutions needed to shape, and define the future of this fledgling new industry.



DISCLAIMER

This White Paper has been issued by Dogira on August 5th, 2021. This White Paper describes Dogira's objectives, and may not be complete or final. This disclaimer additionally refers to "Dogira Token"/"Dogira tokens", and intends on all disclaimers being applied to any additional tokens, NFTs, or other offerings created or released under Dogira.

The purpose of this White Paper is to provide prospective traders/speculators or otherwise with the information on Dogira to allow the aforementioned to make their own decision as to whether or not they wish to proceed with the purchase of Dogira tokens. This White Paper is not intended to be an offer to sell, or a solicitation of an offer to buy, any security or other financial instruments. Dogira has not been registered, qualified, or approved under any securities, futures, financial instruments, capital markets, or exchange control legislation, regulation, or ordinance of any jurisdiction.

Dogira has taken reasonable care to ensure that, as at the date of this White Paper, the information contained herein is accurate to the best of its knowledge. The information contained in this White Paper may be subject to modification, supplementation, and amendment at any time and from time to time. Dogira does not make any representation or warranty as to the accuracy or completeness of the information contained in this White Paper and the Company has no obligation to update or keep current any information or projections contained herein.

The publication of this White Paper and trading of Dogira tokens may be restricted in certain jurisdictions. It is the responsibility of any person in possession of this White Paper and any persons wishing to trade or otherwise obtain Dogira tokens to inform themselves of, and to observe, any and all laws and regulations that may be applicable to them.

This White Paper does not contain all material information regarding the risks associated with the purchase of digital tokens. The buying of digital tokens, like Dogira tokens is speculative and involves risks, which should be understood prior to making any decision to trade or otherwise obtain Dogira Tokens. In deciding whether to purchase Dogira tokens, you should be fully aware of the risk that Dogira tokens may decrease in value over time or even lose all monetary value. There are a number of risks related to purchasing cryptocurrencies like Dogira, including volatility in cryptocurrency markets, the possibility of increasing regulation of cryptocurrency exchanges, and other risks.

Prospective purchasers should only trade or otherwise obtain Dogira tokens if they can afford a complete loss. Unless prospective purchasers fully understand and accept the nature of and the potential risks inherent in the purchase of Dogira tokens, they should not purchase Dogira tokens. Prospective purchasers or traders should conduct independent investigations and analysis regarding Dogira, Dogira tokens, and all other market and economic factors as they deem appropriate to fully evaluate the merits and risks of their purchase.

Prospective purchasers should consult with its own legal, regulatory, tax, business, financial and accounting professional advisors to the extent that they deem it necessary. Prospective purchasers must determine based on its own independent review and such professional advice as it deems necessary, if the purchase or trade of Dogira tokens is appropriate and suitable for it, notwithstanding the clear and substantial risks inherent with the purchase of Dogira tokens.

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